

**Sample CV**  
**Computing and Multimedia**

**Jo Helfin**

1 Ventry Road, Bishopstown, Cork, Ireland.

[0922519@studentmail.ul.ie](mailto:0922519@studentmail.ul.ie)

[WWW.MYWEBPAGE.IE](http://WWW.MYWEBPAGE.IE)

087 6666999

**Objective:** Secure an internship related to Multimedia, Games or Software Development

**Education**  
2009 – Present

**University of Limerick, B.Sc. Multimedia and Computer Games Development (Current grade 2.1)**

**Key subjects:**

- Data Structures and Algorithms
- Representation and Modelling
- Object-oriented Development
- Intelligent Systems
- Computer Graphics
- Modelling Design

**Key projects:**

Creating a point and click adventure game. 'Gamaday' features include C++, Java, XNA game development suite and AGS (Adventure Games Studio) formats. Details can be viewed at [www.mygamingblog.ie](http://www.mygamingblog.ie)

Developed a 3D animation video for a local community advocacy groups using 3DS Max, Photoshop and Final Cut. The video was used as a part of an awareness campaign on homelessness [www.youtube.com/ The Home that Jane Built](http://www.youtube.com/TheHomeThatJaneBuilt)

**Extracurricular works include:**

XNA games – Created a range of XNA games including a customised version of Pong with features such as rectangle collision, RGB colours and a scoring system; a fighter plane game using audio engine, sound-banks, various textures for background and aircraft, collision detection, players health meter, timer, different enemies.

**MySpace** – All of my programming/web projects are logged on my portfolio and can be accessed on [www.myspace.ie/johelfin](http://www.myspace.ie/johelfin)

## **Skills Profile**

- Languages: C++, Java HTML PHP
- Technologies; OOP, SQL, XML, TCP/IP, Adobe
- Graphic; Adobe Flash, Adobe Illustrator
- Game Engines; XNA
- Game Consoles, Playstation, Xbox 360
- Databases; MS-SQL Server, MS-Access
- Operating Systems; Windows, Linux, MAC

**Teamwork:** Skynet – I am a member of the System Administration Team of the University Skynet Society. Skynet is an internet domain administered solely by students. As well as using Java, HTML and Linux to support the domain, I have also organised gaming weekend and on campus events.

**Creativity /Problem Solving:** I successfully completed a number of graded group projects. I planned and led project planning groups to emphasise collaboration and group problem solving techniques. For example this approach worked really well on one project where I was group lead and the task was to develop a basic game using Microsoft XNA. I work on these skills using physics puzzles like 'World of Goo'and 'Violet.'

## **Work Experience**

Summer 08/09 ZanyGames Publications, Cork City: **Advertising Assistant**

- Produced digital artwork using MS PowerPoint, InkScape and Adobe Photoshop.
- Liaised with clients to agree approved spec
- Delivered high quality and innovative material to tight deadlines

Summer 2001 O Donnell's Book Shop, Limerick City: **Promotions and shop assistant**

- Assisted with inventory and stock takes
- Assisted with managing an online ordering system
- Organised the venue for new releases and book signings.
- Dealt professionally and politely with clients

## **Interests**

Actively contribute to [www.gamesdevelopers.ie](http://www.gamesdevelopers.ie); the Digital Media Forum.  
Computer Games: Interested in computer games, and I participated in 2006 National Gaming Events by submitting a basic game build using C#

- Founder member of the University of Limerick Badminton Club
- Active member of local soccer club.

## **References**

Available upon request